## Scheme's Equality Operators:

- (= a b) compares numbers and is unreliable for other comparisons.
- (equal? a b) compares structures:

- eq? and eqv? compare memory locations rather than structures.
- (eq? a b) and (eqv? a b) both return #t if a and b are lists stored at the same location.
- If a and b are numbers

$$(eqv? a b) => (= a b)$$

(eql? a b) is implementation-dependent.

(eqv? (/ 10 3) (/ 20 6)) => #t, since eqv? is the same as = for numbers.

(eq? (/ 10 3) (/ 20 6)) => #f in Dr. Racket

## Moral:

- Use = for numeric comparisons
- Use equal? if you want to know if two lists are structurally identical.
- Use eqv? if you want to know if two lists are stored at the same location.
- Use eq? if you are only comparing atoms.

What does this function do? You can assume it will be called with arguments for v1 and v2 that are lists.

Examples on flat lists: we'll write these in class lat = list of atoms

(same? lat1 lat2) returns #t if the lats have the same atoms in the same order

The rest of these aren't especially about equality

(rev lat) reverses lat.

(remove-numbers lat) removes all of the numbers from lat (remove-stuff pred lat) removes any element from lat that satisfies pred.

(remover pred) returns a procedure that takes a lat and removes elements that satisfy pred